

**Grade 12 Media Arts  
ASM4M1**

<p><b>Course Description:</b></p> <p>This course emphasizes the refinement of media arts skills through the creation of a thematic body of work by applying traditional and emerging technologies, tools, and techniques such as multimedia, computer animation, installation art, and performance art. Students will develop works that express their views on contemporary issues and will create portfolios suitable for use in either career or postsecondary education applications. Students will critically analyse the role of media artists in shaping audience perceptions of identity, culture, and community values.</p>	<p><b>Level:</b> University/College</p>
	<p><b>Credit Value:</b> 1.0</p> <p><b>Pre-requisite:</b> Media Arts, Grade 11, University/College</p> <p><b>Department:</b> The Arts</p>
<p><b>Course Fees:</b> None</p>	

<p><b>Textbooks &amp; Resources:</b></p> <ul style="list-style-type: none"> <li>• Growing Success: Assessment, Evaluation and Reporting in Ontario Schools</li> <li>• The Grade 11 and 12 (Revised) 2010 Ontario Art Curriculum</li> <li>• The Photographic Eye (text book)</li> </ul>
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<p><b>Course Evaluation:</b> Student Evaluation consists of three components...</p>									
<p><b>1) Learning Skills &amp; Work Habits:</b></p> <p>Students are evaluated on 6 Learning Skills &amp; Work Habits. They are:</p> <table border="0"> <tr> <td>• Responsibility</td> <td>• Collaboration</td> </tr> <tr> <td>• Organization</td> <td>• Initiative</td> </tr> <tr> <td>• Independent Work</td> <td>• Self-Regulation</td> </tr> </table>		• Responsibility	• Collaboration	• Organization	• Initiative	• Independent Work	• Self-Regulation		
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• Independent Work	• Self-Regulation								
<p>These six attributes are evaluated on a scale of Excellent (E), Good (G), Satisfactory (S) &amp; Needs Improvement (N) and reported on the report card. They <b>are not</b> included in the course mark, unless specified in the curriculum expectations.</p>									
<p><b>2) Term Mark (Assessment of Learning):</b></p> <p>Student performance standards for knowledge and skills are described in the curriculum Achievement Chart. The curriculum is assessed in four categories:</p> <table border="0"> <tr> <td>• Knowledge and Understanding</td> <td>25%</td> </tr> <tr> <td>• Thinking and Inquiry</td> <td>25%</td> </tr> <tr> <td>• Communication</td> <td>25%</td> </tr> <tr> <td>• Application</td> <td>25%</td> </tr> </table>		• Knowledge and Understanding	25%	• Thinking and Inquiry	25%	• Communication	25%	• Application	25%
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<p>Evaluation of these four categories generates the term mark. The term mark accounts for 70% of the final mark.</p> <p><b>It is the student's responsibility to submit evidence of learning.</b></p>									
<p><b>3) Final Evaluation (Assessment of Learning):</b></p> <p>The final evaluation, administered at or towards the end of the course is based on the evidence shown to the right. The final evaluation accounts for 30% of the final mark.</p> <table border="0"> <tr> <td>Digital Portfolio Interview</td> <td>10%</td> </tr> <tr> <td>Artist Statement</td> <td>5%</td> </tr> <tr> <td>Culminating Activity</td> <td>15%</td> </tr> </table>		Digital Portfolio Interview	10%	Artist Statement	5%	Culminating Activity	15%		
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<p><b>Final Mark = 70% Term Mark + 30% Final Evaluation</b></p>									
<p>For a detailed description on Course Evaluation, see "How Did I Get That Mark!" at <a href="http://www.satec.on.ca">www.satec.on.ca</a></p>									

<p><b>Course Conduct Policies:</b> See Student Agenda.</p>
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**Please retain this page in the front of your notebook for future reference.**



**Scarborough Academy for Technology,  
Environment & Computers @ WA Porter CI**

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<b>Course Outline:</b>			
<b>Unit</b>	<b>Description</b>	<b>Approximate Length</b>	<b>Major Unit Evaluation</b>
<b>Interactivity &amp; Identity</b>	Students will begin this unit with an examination of the history of interactivity in visual and media arts. Emphasis will be placed on modern and contemporary works that bring into question the traditional role of the viewer/participant. Student will then utilize both traditional and digital media, including <i>Makey Makey</i> and <i>Google Cardboard</i> , to create their own unique interactive artworks based on the theme of identity.	<b>3 weeks</b>	Proposal for interactive media work, sketchbook and research activities, quiz and digital portfolio, final interactive artwork.
<b>Hybridization</b>	In this unit student will create artworks in which genres, styles, concepts, materials, media and forms are combined to create “hybrid” forms of art. After review of terminology, basic techniques in composition, camera knowledge and digital editing, students will explore image/art making through either photo manipulation using Photoshop CS5 or film manipulation using Final Cut Pro X.	<b>3 weeks</b>	Hybrid digital media work, quiz, sketchbook, written analysis and digital portfolio.
<b>Moving Images, Voice &amp; Duration</b>	In this unit we will review the principles of animation, story boarding, camera shots/angles and a brief history of this medium. Students will watch and analyse a variety of experimental animations and create an animation based on the theme social justice.	<b>3 weeks</b>	Animation analysis, digital journals, animated media work, story board, quiz and digital portfolio
<b>Society and Change</b>	In this unit students will research and analyze how filmmakers use different styles and approaches to communicate the theme of “change” in our society. Students will propose and create a short film, in groups, structured around theme of change. Students will edit their original film works using Final Cut Pro.	<b>3 weeks</b>	Film analysis, storyboard, film work and digital portfolio
<b>“What do you stand for?” <i>Culminating Activity</i></b>	For this culminating unit students will explore the questions “Who are you? What do you stand for?” Students are to expand on their skills/art works from this semester and create a unique artwork that answers these 2 underlying questions through the application of the elements and principles of media arts.	<b>3 weeks</b>	Written proposal, sketchbook, thematic work, presentation and digital portfolio

**Note: The order of the units of study may change due to student needs and resources available during the course.**

**General Information:**  
At the start of the course, your teacher will outline the various types of cameras and identify what is acceptable for use on specific assignments/units of study. Our media arts program has a number of digital cameras for use during class time. In addition, each student will be assigned as ipad and computer to use during class time.

**Respect our expensive and delicate class equipment:**  
As part of our media arts program students will have access to a variety of expensive and delicate equipment. Please take due diligence in the safety and care of this equipment while in class. Please do not eat or drink in the classroom or remove equipment from the room **without** prior consent from your teacher.

**Camera sign out:**  
The school does have digital cameras available for students to borrow for projects. Students must accept full responsibility for the camera while it is in their care. Cameras may be signed out at the **end** of the school day on a first come, first served basis with proper **student photo ID**. Students must return their camera on the next school day **before 8:45 am**. Students who abuse this opportunity will **lose this privilege**.

**Late or missed Assignments:**  
It is the responsibility of each student to provide evidence of their achievement of the overall expectations within the time frame specified by your teacher, and in a form approved by your teacher. Assignments will be assigned a due date and a final submission due date. Students are free to submit their assigned work up until the final submission date. After the final submission date, late work can no longer be submitted to the teacher and the student will receive a mark of zero for the assignment. If a student is unable to meet the due date of an assignment they must speak to the teacher to make alternative arrangements **before** the final submission date of the assignment.